Draft Specification Concerning Space Data System Standards

SPACE LINK EXTENSION—APPLICATION PROGRAM INTERFACE FOR RETURN CHANNEL FRAMES SERVICE

DRAFT RECOMMENDED PRACTICE

CCSDS 915.2-M-0

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This document is a technical Recommended Practice for use in developing ground systems for space missions and has been prepared by the Consultative Committee for Space Data Systems (CCSDS). The Application Program Interface described herein is intended for missions that are cross-supported between Agencies of the CCSDS.

This Recommended Practice specifies service-type specific extensions of the Space Link Extension Application Program Interface for Transfer Services specified by CCSDS (reference [4]). It allows implementing organizations within each Agency to proceed with the development of compatible, derived Standards for the ground systems that are within their cognizance. Derived Agency Standards may implement only a subset of the optional features allowed by the Recommended Practice and may incorporate features not addressed by the Recommended Practice.

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PREFACE

This document is a draft CCSDS Recommended Practice. Its draft status indicates that the CCSDS believes the document to be technically mature and has released it for formal review by appropriate technical organizations. As such, its technical contents are not stable, and several iterations of it may occur in response to comments received during the review process.

Implementers are cautioned not to fabricate any final equipment in accordance with this document’s technical content.
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1 INTRODUCTION

1.1 PURPOSE

The Recommended Practice ‘SLE C++ Application Program Interface for Transfer Services’ (reference [4]) specifies a C++ API for CCSDS Space Link Extension Transfer Services. The API is intended for use by application programs implementing SLE transfer services.

Reference [4] defines the architecture of the API and the functionality on a generic level, which is independent of specific SLE services and communication technologies. It is thus necessary to add service type specific specifications in supplemental Recommended Practices. The purpose of this document is to specify extensions to the API needed for support of the Return Channel Frames (RCF) service defined in reference [3].

1.2 SCOPE

This Recommended Practice defines extensions to the SLE API in terms of:

a) the RCF specific functionality provided by API components;
b) the RCF specific interfaces provided by API components; and
c) the externally visible behavior associated with the RCF interfaces exported by the components.

It does not specify:

a) individual implementations or products;
b) the internal design of the components; and
c) the technology used for communications.

This Recommended Practice only defines interfaces and behavior that must be provided by implementations supporting the Return Channel Frames service in addition to the specification in reference [4].

1.3 APPLICABILITY

The RCF Application Program Interface specified in this document supports two versions of the RCF service, namely:

a) version 1 as specified by reference [2]; and
b) version 2 as specified by reference [3].

Support for version 1 of these services is included for backward compatibility purposes for a limited time and may not be continued in future versions of this specification. Support for version 1 of the RCF service implies that SLE API implementations of this specification are able to interoperate with peer SLE systems that comply with the specification of the
1.4 RATIONALE

This Recommended Practice specifies the mapping of the RCF service specification to specific functions and parameters of the SLE API. It also specifies the distribution of responsibility for specific functions between SLE API software and application software.

The goal of this Recommended Practice is to create a standard for interoperability between:

a) application software using the SLE API and SLE API software implementing the SLE API; and

b) service user and service provider applications communicating with each other using the SLE API on both sides.

This interoperability standard also allows exchangeability of different products implementing the SLE API, as long as they adhere to the interface specification of this Recommended Practice.

1.5 DOCUMENT STRUCTURE

1.5.1 ORGANIZATION

This document is organized as follows:

– Section 1 provides purpose and scope of this specification, identifies conventions, and lists definitions and references used throughout the document;

– Section 2 provides an overview of the RCF service and describes the API model extension including support for the RCF service;

– Section 3 contains detailed specifications for the API components and for applications using the API;

– Annex A provides a formal specification of the API interfaces and data types specific to the RCF service;

– Annex B lists all acronyms used within this document;

– Annex C lists informative references.
1.5.2 SLE SERVICE DOCUMENTATION TREE

The SLE suite of recommendations is based on the cross support model defined in the SLE Reference Model (reference [1]). The services defined by the reference model constitute one of the three types of Cross Support Services:

a) Part 1: SLE Services;

b) Part 2: Ground Domain Services; and

c) Part 3: Ground Communications Services.

The SLE services are further divided into SLE service management and SLE transfer services.

The basic organization of the SLE services and SLE documentation is shown in figure 1-1. The various documents are described in the following paragraphs.

Figure 1-1: SLE Services and SLE API Documentation
a) Cross Support Reference Model—Part 1: Space Link Extension Services; a Recommendation that defines the framework and terminology for the specification of SLE services.

b) Cross Support Concept—Part 1: Space Link Extension Services; a Report introducing the concepts of cross support and the SLE services.

c) Space Link Extension Services—Executive Summary; an Administrative Report providing an overview of Space Link Extension (SLE) Services. It is designed to assist readers with their review of existing and future SLE documentation.

d) Forward SLE Service Specifications; a set of Recommendations that provide specifications of all forward link SLE services.

e) Return SLE Service Specifications; a set of Recommendations that provide specifications of all return link SLE services.

f) Internet Protocol for Transfer Services; a Recommendation providing the specification of the wire protocol used for SLE transfer services.

g) SLE Service Management Specifications; a set of Recommendations that establish the basis of SLE service management.

h) Application Program Interface for Transfer Services—Core Specification; a Recommended Practice document specifying the generic part of the API for SLE transfer services.

i) Application Program Interface for Transfer Services—Summary of Concept and Rationale; a Report describing the concept and rationale for specification and implementation of a Application Program Interface for SLE Transfer Services.

j) Application Program Interface for Return Services; a set of Recommended Practice documents specifying the service-type specific extensions of the API for return link SLE services.

k) Application Program Interface for Forward Services; a set of Recommended Practice documents specifying the service-type specific extensions of the API for forward link SLE services.

l) Application Program Interface for Transfer Services—Application Programmer's Guide; a Report containing guidance material and software source code examples for software developers using the API.
1.6 DEFINITIONS, NOMENCLATURE, AND CONVENTIONS

1.6.1 DEFINITIONS

1.6.1.1 Definitions from SLE Reference Model

This Recommended Practice makes use of the following terms defined in reference [1]:

a) Return Channel Frames service (RCF service);
b) operation;
c) service provider (provider);
d) service user (user);
e) SLE transfer service instance;
f) SLE transfer service production;
g) SLE transfer service provision.

1.6.1.2 Definitions from RCF Service

This Recommended Practice makes use of the following terms defined in reference [3]:

a) association;
b) communications service;
c) confirmed operation;
d) delivery mode;
e) global VCID;
f) invocation;
g) latency limit;
h) lock status;
i) notification;
j) offline processing latency;
k) parameter;
l) performance;
m) permitted global VCID set;
n) port identifier;
1.6.2 NOMENCLATURE

The following conventions apply throughout this Recommended Practice:

a) the words ‘shall’ and ‘must’ imply a binding and verifiable specification;
b) the word ‘should’ implies an optional, but desirable, specification;
c) the word ‘may’ implies an optional specification;
d) the words ‘is’, ‘are’, and ‘will’ imply statements of fact.

1.6.3 CONVENTIONS

This document applies the conventions defined in reference [4].

The RCF specific model extensions in section 2 are presented using the Unified Modelling Language (UML) and applying the conventions defined in reference [4].

The RCF specific specifications for API components in section 3 are presented using the conventions specified in reference [4].

The RCF specific data types and interfaces in annex A are specified in the notation of the C++ programming language using the conventions defined in reference [4].

1.7 REFERENCES

The following documents contain provisions, which through reference in this text, constitute provisions of this document. At the time of publication, the editions indicated were valid. All documents are subject to revision, and users of this document are encouraged to investigate the possibility of applying the most recent editions of the documents indicated below. The CCSDS Secretariat maintains a register of currently valid CCSDS Reports and Recommendations.

NOTE – A list of informative references is provided in annex C.


2 OVERVIEW

2.1 INTRODUCTION

This section describes the extension of the SLE API model in reference [4] for support of the RCF service. Extensions are needed for the API components API Service Element and SLE Operations.

In addition to the extensions defined in this section, the component API Proxy must support encoding and decoding of RCF specific protocol data units.

2.2 PACKAGE RCF SERVICE INSTANCES

2.2.1.1 Overview

The RCF extensions to the component API Service Element are defined by the package RCF Service Instances. Figure 2-1 provides an overview of this package. The diagram includes classes from the package API Service Element specified in reference [4], which provide applicable specifications for the RCF service.

The package adds two service instance classes:

a) RCF SI User, supporting the service user role; and

b) RCF SI Provider, supporting service provider role.

These classes correspond to the placeholder classes I<SRV>_SI User and I<SRV>_SI Provider defined in reference [4].

Both classes are able to handle the specific RCF operations.

For the class RCF SI User, this is the only extension of the base class SI User.

The class RCF SI Provider adds two new interfaces:

a) IRCF_SIAdmin by which the application can set RCF specific configuration parameters; and

b) IRCF_SIUpdate by which the application must update dynamic status information, required for generation of status reports.

These interfaces correspond to the placeholder interfaces I<SRV>_SIAdmin and I<SRV>_SIUpdate defined in reference [4].

RCF specific configuration parameters are defined by the internal class RCF Configuration. The class RCF Status Information defines dynamic status parameters maintained by the service instance.
All specifications provided in this section refer to a single service instance. If more than one service instance is used, each service instance must be configured and updated independently.

### 2.2.2 COMPONENT CLASS RCF SI USER

The class defines a RCF service instance supporting the service user role. It ensures that SLE PDUs passed by the application and by the association are supported by the RCF service and handles the RCF operation objects defined in 2.3. It does not add further features to those provided by the base class SI User.

![Diagram of RCF Service Instances]

**Figure 2-1: RCF Service Instances**
2.2.3 COMPONENT CLASS RCF SI PROVIDER

The class defines a RCF service instance supporting the service provider role. It exports the interfaces IRCF_SIAdmin for configuration of the service instance after creation and IRCF_SIUpdate for update of dynamic status parameters during operation.

2.2.3.1 Responsibilities

2.2.3.1.1 Service Specific Configuration

The service instance implements the interface IRCF_SIAdmin to set the RCF specific configuration parameters defined by the class RCF Configuration. The methods of this interface must be called after creation of the service instance. When all configuration parameters (including those set via the interface ISLE_SIAdmin) have been set, the method ISLE_SIAdmin::ConfigCompleted() must be called. This method verifies that all configuration parameters values are defined and are in the range defined in reference [3].

In addition, the interface IRCF_SIAdmin provides read access to the configuration parameters.

2.2.3.1.2 Update of Dynamic Status Parameters

The class implements the interface IRCF_SIUpdate. The methods of this interface update status parameters defined by the class RCF Status Information. In order to ensure that the status information is always up to date, all changes of status parameters must be reported to the service instance during its complete lifetime, independent of the state of the service instance.

In addition, the class derives some of the parameters in RCF Status Information from RCF PDUs exchanged between the service provider and the service user. The method used to update each of the parameters is defined in 2.2.5.

The interface IRCF_SIUpdate provides read access to all status parameters.

2.2.3.1.3 Handling of the RCF–GET-PARAMETER Operation

The class responds autonomously to RCF–GET–PARAMETER invocations. It generates the appropriate RCF–GET–PARAMETER return using the parameters maintained by the classes RCF Configuration and RCF Status Information.

2.2.3.1.4 Status Reporting

The class generates RCF–STATUS–REPORT invocations when required using the parameters maintained by the class RCF Status Information.
2.2.3.1.5 Processing of RCF Protocol Data Units

The class ensures that SLE PDUs passed by the application and by the association are supported by the RCF service and handles the RCF operation objects defined in 2.3.

2.2.4 INTERNAL CLASS RCF CONFIGURATION

The class defines the configuration parameters that can be set via the interface IRCF_SIAdmin. These parameters are defined by reference [3]. Table 2-1 describes how the service instance uses these parameters.

2.2.5 INTERNAL CLASS RCF STATUS INFORMATION

The class defines dynamic status parameters handled by the service instance. The parameters are defined by reference [3]. Table 2-2 describes how the service element updates each of the parameters and how it uses the parameters.

Table 2-1: RCF Configuration Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Used for</th>
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<tr>
<td>delivery-mode</td>
<td>handling of the transfer buffer (enables / disables discarding of data)</td>
</tr>
<tr>
<td></td>
<td>checking of PDUs</td>
</tr>
<tr>
<td></td>
<td>RCF–GET–PARAMETER returns</td>
</tr>
<tr>
<td>latency-limit</td>
<td>handling of the transfer buffer in the timely online and complete online</td>
</tr>
<tr>
<td></td>
<td>delivery modes</td>
</tr>
<tr>
<td></td>
<td>RCF–GET–PARAMETER returns</td>
</tr>
<tr>
<td>permitted-global-</td>
<td>RCF–GET–PARAMETER returns</td>
</tr>
<tr>
<td>VCID-set</td>
<td>checking of RCF-START invocations</td>
</tr>
<tr>
<td>transfer-buffer-size</td>
<td>handling of the transfer buffer</td>
</tr>
<tr>
<td></td>
<td>RCF–GET–PARAMETER returns</td>
</tr>
</tbody>
</table>

Table 2-2: RCF Status Information

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Update</th>
<th>Used for</th>
</tr>
</thead>
<tbody>
<tr>
<td>number-of-frames-delivered</td>
<td>count of RCF–TRANSFER–DATA invocations transmitted</td>
<td>status reports</td>
</tr>
<tr>
<td>frame-sync-lock-status</td>
<td>set by a method of IRCF_SIUpdate</td>
<td>status reports</td>
</tr>
<tr>
<td>symbol-sync-lock-status</td>
<td>set by a method of IRCF_SIUpdate</td>
<td>status reports</td>
</tr>
<tr>
<td>subcarrier-lock-status</td>
<td>set by a method of IRCF_SIUpdate</td>
<td>status reports</td>
</tr>
<tr>
<td>carrier-lock-status</td>
<td>set by a method of IRCF_SIUpdate</td>
<td>status reports</td>
</tr>
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### 2.3 PACKAGE RCF OPERATIONS

Figure 2-2 shows the operation object interfaces required for the RCF service. The package RCF Operations adds operation objects for the following RCF operations:

- a) RCF–START;
- b) RCF–TRANSFER–DATA;
- c) RCF–SYNC–NOTIFY;
- d) RCF–STATUS–REPORT;
- e) RCF–GET–PARAMETER.

For other operations the API uses the common operation objects defined in reference [4].

Table 2-3 maps RCF operations to operation object interfaces.

#### Table 2-3: Mapping of RCF Operations to Operation Object Interfaces

<table>
<thead>
<tr>
<th>RCF Operation</th>
<th>Operation Object Interface</th>
<th>Defined in Package</th>
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<tbody>
<tr>
<td>RCF–BIND</td>
<td>ISLE_Bind</td>
<td>SLE Operations</td>
</tr>
<tr>
<td>RCF–UNBIND</td>
<td>ISLE_Unbind</td>
<td>SLE Operations</td>
</tr>
<tr>
<td>RCF–START</td>
<td>IRCF_Start</td>
<td>RCF Operations</td>
</tr>
<tr>
<td>RCF–STOP</td>
<td>ISLE_Stop</td>
<td>SLE Operations</td>
</tr>
<tr>
<td>RCF–TRANSFER–DATA</td>
<td>IRCF_TransferData</td>
<td>RCF Operations</td>
</tr>
<tr>
<td>RCF–SYNC–NOTIFY</td>
<td>IRCF_SyncNotify</td>
<td>RCF Operations</td>
</tr>
<tr>
<td>[TRANSFER-BUFFER] (see note)</td>
<td>ISLE_TransferBuffer</td>
<td>SLE Operations</td>
</tr>
<tr>
<td>RCF–STATUS–REPORT</td>
<td>IRCF_StatusReport</td>
<td>RCF Operations</td>
</tr>
<tr>
<td>RCF–GET–PARAMETER</td>
<td>IRCF_GetParameter</td>
<td>RCF Operations</td>
</tr>
<tr>
<td>RCF–PEER–ABORT</td>
<td>ISLE_PeerAbort</td>
<td>SLE Operations</td>
</tr>
</tbody>
</table>

**NOTE** – TRANSFER-BUFFER is a pseudo-operation used to handle the transfer buffer defined in reference [3].
Figure 2-2: RCF Operation Object Interfaces
3 RCF SPECIFIC SPECIFICATIONS FOR API COMPONENTS

3.1 API SERVICE ELEMENT

3.1.1 SERVICE INSTANCE CONFIGURATION

3.1.1.1 The service element shall provide the interface IRCF_SIAdmin for configuration of a provider-side service instance after creation.

3.1.1.2 The interface shall provide methods to set the following parameters, which the service element needs for handling of the transfer buffer and delivers to the user in response to a RCF–GET–PARAMETER invocation:

   a) delivery-mode;

   b) transfer-buffer-size, i.e. the maximum number of RCF–TRANSFER–BUFFER invocations and RCF–SYNC–NOTIFY invocations that can be stored to a transfer buffer PDU submitted to the service user;

   c) latency-limit, if the delivery mode is either ‘timely online’ or 'complete online';

   d) permitted-global-VCID-set, i.e. the set of master channels or virtual channels from which the service user may request data.

NOTE – These parameters are defined in reference [3] for the operation RCF-GET-PARAMETER. Handling of the transfer buffer by the service element is defined in reference [4].

3.1.1.3 The interface shall provide methods to set the following parameters, which the service instance uses to initialize parameters of the status report:

   a) the value of the production status at the time the service instance is configured;

   b) the lock status of the frame synchronization process at the time the service instance is configured;

   c) the lock status of the symbol synchronization process at the time the service instance is configured;

   d) the lock status of the sub-carrier demodulation process at the time the service instance is configured;

   e) the lock status of the carrier demodulation process at the time the service instance is configured.
NOTES

1 For the delivery mode ‘offline’, status reporting is not supported. Therefore, these parameters need not be specified.

2 Further configuration parameters must be set using the interface ISLE_SIAadmin specified in reference [4]. These include the parameter return-timeout-period required for the RCF-GET-PARAMETER operation.

3.1.1.4 All configuration parameters must be set before the method ConfigCompleted() of the interface ISLE_SIAadmin is called. If one of the parameters is omitted or the value of a parameter is not within the range specified by reference [3], the method ConfigCompleted() shall return an error.

NOTES

1 As defined in reference [4], the service element shall start processing of the service instance only after successful configuration.

2 The range of specific parameter values might be further constrained by service management. The service element shall only perform checks on the limits specified by reference [3].

3.1.1.5 If the delivery mode is ‘offline’, the service element shall accept the configuration when the parameters defined in 3.1.1.3 have not been specified.

3.1.1.6 Configuration parameters must not be modified after successful return of the method ConfigCompleted() defined in the interface ISLE_SIAadmin. The effect of an attempt to set these parameters after completion of the configuration is undefined.

3.1.1.7 The values of all configuration parameters shall remain unmodified following a RCF-UNBIND or RCF-PEER-ABORT operation and following a protocol-abort.

3.1.1.8 The interface IRCF_SIAadmin shall provide methods to retrieve the values of the configuration parameters. The values returned by these methods before configuration has been completed are undefined.

3.1.2 STATUS INFORMATION

3.1.2.1 The service element shall maintain status parameters for every service instance and uses them for generation of status reports and for RCF–GET–PARAMETER returns.

NOTES

1 The parameters are defined in reference [3] for the operations RCF–STATUS–REPORT and RCF–GET–PARAMETER.
2 Handling of the parameter reporting-cycle defined for the RCF–GET–PARAMETER operation is specified in reference [3].

3.1.2.2 The service element shall update the following status parameters in the methods of the interface IRCF_SIUpdate described in 3.1.2.6.

   a) frame-sync-lock-status;
   b) symbol-sync-lock-status;
   c) subcarrier-lock-status;
   d) carrier-lock-status; and
   e) production-status.

NOTE – The initial values of these parameters following configuration of the service instance are defined in A4.2.

3.1.2.3 The service element shall handle the parameter number-of-frames-delivered as defined by the following specifications:

   a) the parameter shall be set to zero when the service instance is configured;
   b) when a TRANSFER–BUFFER PDU is transmitted to the service user, the parameter shall be incremented by the number of RCF–TRANSFER–DATA invocations in that PDU.

NOTE – Frames in a TRANSFER–BUFFER PDU that is discarded shall not be included in the count of frames delivered.

3.1.2.4 The service element shall handle the parameter requested-global-VCID as defined by the following specifications:

NOTE – The parameter requested-global-VCID shall be set by a RCF-START invocation and can be requested by a RCF–GET-PARAMETER invocation. It consists of three elements: the spacecraft ID (0 to 1023), the transfer frame version number (0 to 3) and the VC ID (0 to 63). According to reference [3] the VC ID is set to ‘any’ when a master channel is selected. As this cannot be mapped to C++, the API uses a fourth element which specifies whether the ID refers to a master channel or a virtual channel.

   a) at the time of service instance configuration, the parameter shall be set to NULL;
   NOTE – Setting the parameter to NULL only implies that a NULL pointer is returned in the method reading the parameter.
   b) if the application transmits a RCF–START return with a positive result, the value of the parameter shall be extracted from the RCF–START invocation;
c) the parameter shall be reset to NULL following an accepted RCF–STOP invocation, and following RCF–PEER–ABORT and protocol abort;

d) [V1:] if transfer of the parameter is requested by an RCF-GET-PARAMETER invocation and the parameter is NULL, the service element shall return a copy of the first element in the permitted-global-VCID-set defined in 3.1.1.2.

NOTE – [V2:] Version 2 of the RCF service foresees returning a NULL value if the service instance is not in the state 'active'.

3.1.2.5 The service element shall provide the interface IRCF_SIUpdate for every service instance. This interface must be used by the application to update the status parameters defined in 3.1.2.2.

3.1.2.6 If more than one service instance exists, each service instance must be updated independently.

3.1.2.7 In order to keep the status information up to date and consistent, the methods of the interface IRCF_SIUpdate must be invoked for every change, independent of the state of the service instance.

3.1.2.8 The interface IRCF_SIUpdate shall provide read access to all status parameters, including those that are derived by other means.

NOTE – In the delivery mode ‘offline’, status reporting is not supported. Therefore, the application can opt not to update status information in that mode. If status information is not initialized and not updated, retrieval methods shall return the initial parameter values defined in A4.2.

3.1.2.9 The service element shall keep the status parameter number-of-frames-delivered up to date for all delivery modes including the delivery mode ‘offline’.

3.1.2.10 Status parameters defined in this specification shall not be modified as result of RCF-UNBIND, RCF-PEER-ABORT, or protocol abort.

3.1.3 PROCESSING OF RCF PROTOCOL DATA UNITS

NOTES

1 The service element shall process RCF PDUs according to the general specifications in reference [4]. This section only addresses additional checks and processing steps defined for the RCF service. RCF specific checks defined in reference [3], but not listed in this section, must be performed by the application.

2 It is noted that 3.1.2 defines further processing requirements for PDUs with respect to update of status information. Annex A3 defines the checks that operation objects perform when the methods VerifyInvocationArguments() and
VerifyReturnArguments() are called. Reference [4] contains specifications defining how the service element handles error codes returned by these methods.

3.1.3.1 RCF START

3.1.3.1.1 When receiving a RCF–START invocation, the service element shall perform the following checks:

a) if the delivery mode is ‘offline’, the start time must not be null;

b) if the start time is defined and the delivery mode is ‘online’:
   1) the start time must be equal to or later than the start time of the scheduled provision period of the service instance; and
   2) the start time must be earlier than the stop time of the scheduled provision period.

c) if the delivery mode is ‘offline’:
   1) the stop time must not be null; and
   2) the stop time must be earlier than current time.

NOTE – Reference [3] defines an offline-processing-latency and requires that the stop time plus the offline processing latency be earlier than current time. If the application makes use of the offline processing latency, the associated checks must be performed by the application.

d) if the stop time is defined and the delivery mode is ‘online’, the stop time must be earlier than or equal to the stop time of the scheduled provision period;

NOTE – If the start time and the stop time are defined, the start time must be earlier than the stop time. This check shall be performed by the operation object within the method VerifyInvocationArguments() (see 3.2.1)

e) the global VCID must match one of the entries in the permitted global VCID set.

NOTES

1 This check shall only be performed on the provider side for RCF-START invocations received from the service user.

2 The service element shall not check the production status, as this could change before the PDU is processed by the application.

3.1.3.1.2 If any of the checks defined in 3.1.3.1.1 fail, the service element on the provider side shall not forward the PDU to the application but shall respond with a RCF–START return with a negative result and the appropriate diagnostic.
NOTE – As specified in reference [4], the service element shall reject PDUs with errors received from the local application with an appropriate result code.

3.1.3.2 RCF SYNC NOTIFY

3.1.3.2.1 When receiving a RCF–SYNC–NOTIFY invocation, the service element on the provider side shall perform the following checks:

a) if the delivery mode is ‘offline’, the notification type must not be ‘loss of frame synchronization’, ‘production status change’, or ‘data discarded due to excessive backlog’;

b) if the delivery mode is ‘timely online’, the notification type must not be ‘data discarded due to excessive backlog’.

NOTE – This check cannot be performed on the user side, because the service element does not have the required information.

3.1.4 SERVICE INSTANCE SPECIFIC OPERATION FACTORY

3.1.4.1 For RCF service instances, the interface ISLE_SIOpFactory specified in reference [4] shall support creation and configuration of operation objects for the operations specified in 3.2 with exception of the interfaces IRCF_StatusReport and ISLE_TransferBuffer.

NOTES

1 The initial values of parameters that shall be set for RCF specific operation objects are defined in annex A.

2 Status reports and the transfer buffer shall be handled by the API Service Element without involvement of the application.

3.2 SLE OPERATIONS

3.2.1 The component SLE Operations shall provide operation objects for the following RCF operations in addition to those specified in reference [4]:

a) RCF–START;

b) RCF–TRANSFER–DATA;

c) RCF–SYNC–NOTIFY;

d) RCF–STATUS–REPORT; and

e) RCF–GET–PARAMETER.
3.2.2 The operation factory shall create the operation objects specified in 3.2.1 when the requested service type is RCF.

3.2.3 The operation factory shall additionally create the following operation objects specified in reference [4] when the requested service type is RCF:

a) SLE–BIND;

b) SLE–UNBIND;

c) SLE–PEER–ABORT;

d) SLE–STOP; and

e) SLE–SCHEDULE–STATUS–REPORT.

3.3 SLE APPLICATION

This section summarizes specific obligations of a RCF provider application using the SLE API.

3.3.1 Following creation of a service instance, and setting of the configuration parameters defined in reference [4], the application shall set the configuration parameters defined in 3.1.1 via the interface IRCF_SIAdmin.

3.3.2 The application shall update every service instance in the service element with the status information defined in 3.1.2 by invocation of the appropriate methods in the interface IRCF_SIUpdate.

3.4 SEQUENCE OF DIAGNOSTIC CODES

Reference [3] requires provider applications that do not perform checks in the sequence of the diagnostic codes defined in the Recommendation to document the sequence in which checks are actually performed.

The specification in 3.1.3.1 does not preserve the sequence of the diagnostic codes defined in reference [3] for the operation RCF–START. This section defines the actual sequence of checks performed by the API Service Element. For the checks that remain to be performed by the provider application, the sequence defined in reference [3] is maintained. Applications applying a different sequence must provide a modified documentation.

3.4.1 SEQUENCE OF RCF START DIAGNOSTIC CODES

3.4.1.1 Codes set by the API Service Element

a) ‘duplicate invoke id’;

b) ‘invalid start time’;
c) ‘invalid stop time’;
d) ‘missing time value’; and
e) ‘invalid global VC ID’.

3.4.1.2 Codes set by the Application

a) ‘out of service’;
b) ‘unable to comply’;
c) ‘invalid stop time’ (for the delivery mode ‘offline’ if an offline processing latency is used); and
d) ‘other’.
ANNEX A

RCF SPECIFIC INTERFACES

(This annex is part of the Recommended Practice)

A1 INTRODUCTION

This annex specifies RCF-specific

a) data types;

b) interfaces for operation objects; and

c) interfaces for service instances.

The specification of the interfaces follows the design patterns, conventions and the additional conventions described in reference [4].

The presentation uses the notation and syntax of the C++ programming language as specified in reference [5].
A2 RCF TYPE DEFINITIONS

File RCF_Types.h

The following types have been derived from the ASN.1 module CCSDS-SLE-TRANSFER-SERVICE-RCF-STRUCTURES in reference [3]. The source ASN.1 type is indicated in brackets. For all enumeration types a special value ; ‘invalid’ is defined, which is returned if the associated value in the operation object has not yet been set, or is not applicable in case of a choice.

Antenna Id Format [AntennaId]

typedef enum RCF_AntennaIdFormat
{
  rcfAF_global                       =  0,
  rcfAF_local                        =  1,
  rcfAF_invalid                      = -1
} RCF_AntennaIdFormat;

Reference [3] defines a local form (LF) and a global form (GF) for the antenna identifier. The local form is a string of octets and the global form is an ASN.1 object identifier.

RCF Get Parameter Diagnostic [DiagnosticRcfGet]

typedef enum RCF_GetParameterDiagnostic
{
  rcfGP_unknownParameter               =  0,
  rcfGP_invalid                        = -1
} RCF_GetParameterDiagnostic;

RCF Start Diagnostic [DiagnosticRcfStart]

typedef enum RCF_StartDiagnostic
{
  rcfSD_outOfService                   =  0,
  rcfSD_unableToComply                 =  1,
  rcfSD_invalidStartTime               =  2,
  rcfSD_invalidStopTime                =  3,
  rcfSD_invalidGvcId                   =  4,
  rcfSD_invalid                        = -1
} RCF_StartDiagnostic;

Channel Type

typedef enum RCF_ChannelType
{
  rcfCT_MasterChannel                  =  0,
  rcfCT_VirtualChannel                 =  1,
  rcfCT_invalid                        = -1
} RCF_ChannelType;

Global VCID [GlobalVcId]

typedef struct RCF_Gvcid
{  
    RCF_ChannelType type;
    unsigned long scid;       /* 0 to 1023 */
    unsigned long version;    /* 0 to 3  */
    unsigned long vcid;       /* 0 to 63  */
} RCF_Gvcid;

The elements of the structure have been defined as ‘long’ to avoid padding by the compiler. The member vcid is only defined if type is set to rcfCT_VirtualChannel.

Lock Status [LockStatus]

typedef enum RCF_LockStatus  
{  
    rcfLS_inLock                        =  0,
    rcfLS_outOfLock                     =  1,
    rcfLS_notInUse                      =  2,  /*only for
                                           sub-carrier lock */
    rcfLS_unknown                       =  3,
    rcfLS_invalid                       = -1
} RCF_LockStatus;

Notification Type [Notification]

typedef enum RCF_NotificationType  
{  
    rcfNT_lossFrameSync                 =  0,
    rcfNT_productionStatusChange        =  1,
    rcfNT_excessiveDataBacklog          =  2,
    rcfNT_endOfData                     =  3,
    rcfNT_invalid                       = -1
} RCF_NotificationType;

Production Status [RcfProductionStatus]

typedef enum RCF_ProductionStatus  
{  
    rcfPS_running                       =  0,
    rcfPS_interrupted                   =  1,
    rcfPS_halted                        =  2,
    rcfPS_invalid                       = -1
} RCF_ProductionStatus;

/RCF Parameter Names [RcfGetParameter]

typedef enum RCF_ParameterName  
{  
    rcfPN_bufferSize                   =  4,
    rcfPN_deliveryMode                 =  6,
    rcfPN_latencyLimit                 = 15,
    rcfPN_permittedGvcidSet            = 24,
    rcfPN_reportingCycle               = 26,
    rcfPN_requestedGvcid               = 28,
    rcfPN_returnTimeoutPeriod          = 29,
    rcfPN_invalid                      = -1
} RCF_ParameterName;
Parameters that can be read using a RCF–GET–PARAMETER operation. The parameter name values are taken from the type ParameterName in ASN.1 module CCSDS-SLE-TRANSFER-SERVICE-COMMON-TYPES in reference [3].

**Delivery Modes**

```c
typedef enum RCF_DeliveryMode {
    rcfDM_timelyOnline = sleDM_rtnTimelyOnline,
    rcfDM_completeOnline = sleDM_rtnCompleteOnline,
    rcfDM_offline = sleDM_rtnOffline,
    rcfDM_invalid = -1
} RCF_DeliveryMode;
```

The delivery modes are defined as a subset of SLE_DeliveryMode in reference [4].
A3  RCF OPERATION OBJECTS

A3.1  RCF START OPERATION

Name  IRCF_Start
GUID  {638A73E0-7FE6-11d3-9F15-00104B4F22C0}
Inheritance: IUnknown – ISLE_Operation – ISLE_ConfirmedOperation
File  IRCF_Start.H

The interface provides access to the parameters of the confirmed operation RCF–START.

Synopsis
#include <RCF_Types.h>
#include <ISLE_ConfirmedOperation.H>
interface ISLE_Time;
#define IID_IRCF_Start_DEF { 0x638a73e0, 0x7fe6, 0x11d3, 
  { 0x9f, 0x15, 0x0, 0x10, 0x4b, 0x4f, 0x22, 0xc0 } }
interface IRCF_Start : ISLE_ConfirmedOperation
{
  virtual const ISLE_Time* Get_StartTime() const = 0;
  virtual const ISLE_Time* Get_StopTime() const = 0;
  virtual const RCF_Gvcid* Get_Gvcid() const = 0;
  virtual RCF_StartDiagnostic Get_StartDiagnostic() const = 0;
  virtual void Set_StartTime( const ISLE_Time& time ) = 0;
  virtual void Put_StartTime( ISLE_Time* ptime ) = 0;
  virtual void Set_StopTime( const ISLE_Time& time ) = 0;
  virtual void Put_StopTime( ISLE_Time* ptime ) = 0;
  virtual void Set_Gvcid( const RCF_Gvcid& id ) = 0;
  virtual void Put_Gvcid( RCF_Gvcid* pid ) = 0;
  virtual void Set_StartDiagnostic( RCF_StartDiagnostic diagnostic ) = 0;
};

Methods

const ISLE_Time* Get_StartTime() const;

Returns the reception time of the first frame to be delivered, or NULL if the parameter is not defined.

const ISLE_Time* Get_StopTime() const;
Returns the reception time of the last frame to be delivered, or NULL if the parameter is not defined.

```cpp
const RCF_Gvcid* Get_Gvcid() const;
```

Returns the global VCID requested by the service user, or a NULL pointer if the parameter has not been set.

```cpp
RCF_StartDiagnostic Get_StartDiagnostic() const;
```

Returns the value of the diagnostic code.

**Precondition:** the result is negative, and the diagnostic type is set to ‘specific’.

```cpp
void Set_StartTime( const ISLE_Time& time );
```

Copies the argument to the receive time of the first frame to be delivered.

```cpp
void Put_StartTime( ISLE_Time* ptime );
```

Stores the argument as receive time of the first frame to be delivered.

```cpp
void Set_StopTime( const ISLE_Time& time );
```

Copies the argument to the receive time of the last frame to be delivered.

```cpp
void Put_StopTime( ISLE_Time* ptime );
```

Stores the argument as receive time of the last frame to be delivered.

```cpp
void Set_Gvcid( const RCF_Gvcid& id );
```

Copies the elements of the structure passed as argument to the parameter global VCID.

```cpp
void Put_Gvcid( RCF_Gvcid* pid );
```

Stores the input argument to the parameter global VCID.

```cpp
void Set_StartDiagnostic( RCF_StartDiagnostic diagnostic );
```

Sets the result to ‘negative’, the diagnostic type to ‘specific’, and stores the value of the diagnostic code passed by the argument.
Initial Values of Operation Parameters after Creation

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Created directly</th>
<th>Created by Service Instance</th>
</tr>
</thead>
<tbody>
<tr>
<td>start time</td>
<td>NULL</td>
<td>NULL</td>
</tr>
<tr>
<td>stop time</td>
<td>NULL</td>
<td>NULL</td>
</tr>
<tr>
<td>global VCID</td>
<td>NULL</td>
<td>NULL</td>
</tr>
<tr>
<td>START diagnostic</td>
<td>'invalid'</td>
<td>'invalid'</td>
</tr>
</tbody>
</table>

Checking of Invocation Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Required condition</th>
</tr>
</thead>
<tbody>
<tr>
<td>start time</td>
<td>if the start and the stop time are used, must be earlier than stop time</td>
</tr>
<tr>
<td>stop time</td>
<td>if the start and the stop time are used, must be later than start time</td>
</tr>
<tr>
<td>global VCID</td>
<td>must not be NULL</td>
</tr>
<tr>
<td>type</td>
<td>must not be ‘invalid’</td>
</tr>
</tbody>
</table>
| spacecraft identifier | if the version number is 0 (version 1)  
                       | must be a value on the range 0 to 1023;                                           |
|                     | if the version number is 1 (version 2)  
                       | must be a value in the range 0 to 255;                                           |
|                     | otherwise  
                       | no checks are applied.                                                            |
| version number      | must be either 0 or 1                                                               |
| VC ID               | if the type is ‘virtual channel’ AND the version number is 0 (version 1)  
                       | must be a value in the range 0 to 7;                                             |
|                     | if the type is ‘virtual channel’ AND the version number is 1 (version 2)  
                       | must be a value in the range 0 to 63;                                            |
|                     | otherwise  
                       | no checks are applied.                                                            |

NOTE – In the above table, the parameter ‘version number’ refers to the transfer frame version number, not the version of the RCF service.

Additional Return Codes for VerifiyInvocationArguments()

- SLE_E_TIMERANGE specification of the start and stop times is inconsistent.
- SLE_E_INVALIDID the global VC ID (spacecraft ID, version number, and VC ID) is invalid.

Checking of Return Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Required condition</th>
</tr>
</thead>
<tbody>
<tr>
<td>START diagnostic</td>
<td>must not be ‘invalid’ if the result is ‘negative’ and the diagnostic type is ‘specific’</td>
</tr>
</tbody>
</table>
A3.2 RCF TRANSFER DATA OPERATION

Name    IRCF_TransferData
GUID    {638A73E1-7FE6-11d3-9F15-00104B4F22C0}
Inheritance: IUnknown – ISLE_Operation
File    IRCF_TransferData.H

The interface provides access to the parameters of the operation RCF-TRANSFER-DATA.

Synopsis

#include <RCF_Types.h>
#include <ISLE_Operation.H>
interface ISLE_Time;
#define IID_IRCF_TransferData_DEF { 0x638a73e1, 0x7fe6, 0x11d3, 
{ 0x9f, 0x15, 0x0, 0x10, 0x4b, 0x4f, 0x22, 0xc0 } }

interface IRCF_TransferData : ISLE_Operation
{
    virtual const ISLE_Time* Get_EarthReceiveTime() const = 0;
    virtual RCF_AntennaIdFormat Get_AntennaIdFormat() const = 0;
    virtual const SLE_Octet* Get_AntennaIdLF( size_t& size ) const = 0;
    virtual const int* Get_AntennaIdGF( int& length ) const = 0;
    virtual char* Get_AntennaIdGFString() const = 0;
    virtual int Get_DataLinkContinuity() const = 0;
    virtual const SLE_Octet* Get_PrivateAnnotation( size_t& size ) const = 0;
    virtual SLE_Octet* Remove_PrivateAnnotation( size_t& size ) = 0;
    virtual const SLE_Octet* Get_Data( size_t& size ) const = 0;
    virtual SLE_Octet* Remove_Data( size_t& size ) = 0;
    virtual void Set_EarthReceiveTime( const ISLE_Time& time ) = 0;
    virtual void Put_EarthReceiveTime( ISLE_Time* ptime ) = 0;
    virtual void Set_AntennaIdLF( const SLE_Octet* id, size_t size ) = 0;
    virtual void Set_AntennaIdGF( const int* id, int length ) = 0;
    virtual void Set_AntennaIdGFString( const char* id) = 0;
    virtual void Set_DataLinkContinuity( int numFrames ) = 0;
    virtual void Set_PrivateAnnotation( const SLE_Octet* pannotation, 
    size_t size ) = 0;
    virtual void Put_PrivateAnnotation( SLE_Octet* pannotation, 
    size_t size ) = 0;
    virtual void Set_Data( const SLE_Octet* pdata, size_t size ) = 0;
    virtual void
Put_Data( SLE_Octet* pdata, size_t size ) = 0;
}

Methods

virtual const ISLE_Time* Get_EarthReceiveTime() const;

Returns the earth receive time of the frame delivered, if the parameter has been set in the object. Returns NULL otherwise.

RCF_AntennaIdFormat Get_AntennaIdFormat() const;

Returns the format of the antenna identifier (octet string or object identifier) or ‘invalid’ when the parameter has not been set.

const SLE_Octet* Get_AntennaIdLF( size_t& size ) const;

Returns the antenna identifier in the local form, i.e. a string of octets.

Arguments
size the number of octets in the antenna ID (1 to 16)

Precondition: Get_AntennaIdFormat() returns rcfAF_local.

const int* Get_AntennaIdGF( int& length ) const;

Returns the antenna identifier in the global form, i.e. an object identifier as defined by ASN.1. In C++ this is represented as a sequence of integers.

Arguments
length the number of elements in the antenna ID

Precondition: Get_AntennaIdFormat() returns rcfAF_global.

char* Get_AntennaIdGFString() const;

Returns the antenna ID as a character string formatted as a dot separated list of numbers. The string is allocated on the heap and must be deleted by the client.

Precondition: Get_AntennaIdFormat() returns rcfAF_global.

int Get_DataLinkContinuity() const;

Returns the data link continuity parameter, if the parameter has been set in the object, or –2 if the parameter has not been set. A valid value can be –1, 0, or any positive number.
const SLE_Octet* Get_PrivateAnnotation( size_t& size ) const;

Returns a pointer to the private annotation in the object or NULL if the private annotation has not been set.

Arguments
length: the length of the private annotation in bytes

SLE_Octet* Remove_PrivateAnnotation( size_t& size );

Returns the private annotation data and removes them from the object. The memory allocated by the parameter must be released by the client. If the parameter has not been set returns NULL.

Arguments
length: the length of the private annotation in bytes

const SLE_Octet* Get_Data( size_t& size ) const;

Returns a pointer to the frame in the object or NULL if the frame has not been inserted.

Arguments
length: the length of the frame in bytes

SLE_Octet* Remove_Data( size_t& size );

Returns the frame and removes it from the object. The memory allocated by the frame must be released by the client. If the parameter has not been set returns NULL.

Arguments
length: the length of the frame in bytes

void Set_EarthReceiveTime( const ISLE_Time& time );

Copies the value of the argument to the earth receive time.

void Put_EarthReceiveTime( ISLE_Time* ptime );

Stores the argument to the parameter earth receive time.

void Set_AntennaIdLF( const SLE_Octet* id, size_t size );

Sets the antenna id format to ‘local form’ and the antenna id to the value of the argument. The local form of the antenna id is a string of octets.

void Set_AntennaIdGF( const int* id, int length );
Sets the antenna id format to ‘global form’ and the antenna id to the value of the argument. The global form the antenna id is an object identifier as defined by ASN.1, represented as a sequence of integers.

```c
void Set_AntennaIdGFString( const char* id);
```

Sets the antenna id format to ‘global form’ and the antenna id to the value of the argument. If the argument is badly formatted, the parameter is reset to its initial state, i.e. ‘not set’.

**Arguments**

- `id` an object identifier formatted as a dot separated list of numbers

```c
void Set_DataLinkContinuity( int numFrames );
```

Sets the parameter data link continuity to the value of the argument.

```c
void Set_PrivateAnnotation( const SLE_Octet* pannotation, size_t size );
```

Copies size bytes from the argument `pannotation` to the parameter private annotation.

**Arguments**

- `pannotation` pointer to the private annotation
- `length` the length of the annotation in bytes

```c
void Put_PrivateAnnotation( SLE_Octet* pannotation, size_t size );
```

Stores the argument `pannotation` to the parameter private annotation.

**Arguments**

- `pannotation` pointer to the private annotation
- `length` the length of the annotation in bytes

```c
void Set_Data( const SLE_Octet* pdata, size_t size );
```

Copies size bytes from the argument `pdata` to the parameter ‘data’.

**Arguments**

- `pdata` pointer to the data
- `length` the length of the data in bytes

```c
void Put_Data( SLE_Octet* pdata, size_t size );
```

Stores the argument `pdata` to the parameter ‘data’.

**Arguments**
pdata  pointer to the data
length  the length of the data in bytes

Initial Values of Operation Parameters after Creation

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Created directly</th>
<th>Created by Service Instance</th>
</tr>
</thead>
<tbody>
<tr>
<td>earth receive time</td>
<td>NULL</td>
<td>NULL</td>
</tr>
<tr>
<td>antenna id</td>
<td>NULL</td>
<td>NULL</td>
</tr>
<tr>
<td>antenna id format</td>
<td>'invalid'</td>
<td>'invalid'</td>
</tr>
<tr>
<td>data link continuity</td>
<td>-2</td>
<td>-2</td>
</tr>
<tr>
<td>private annotation</td>
<td>NULL</td>
<td>NULL</td>
</tr>
<tr>
<td>data</td>
<td>NULL</td>
<td>NULL</td>
</tr>
</tbody>
</table>

Checking of Invocation Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Required condition</th>
</tr>
</thead>
<tbody>
<tr>
<td>earth receive time</td>
<td>must not be NULL</td>
</tr>
<tr>
<td>antenna id</td>
<td>must not be NULL</td>
</tr>
<tr>
<td>data link continuity</td>
<td>must be &gt; -2</td>
</tr>
<tr>
<td>data</td>
<td>must not be NULL</td>
</tr>
</tbody>
</table>
A3.3 RCF SYNC NOTIFY OPERATION

Name: IRCF_SyncNotify
GUID: {638A73E2-7FE6-11d3-9F15-00104B4F22C0}
Inheritance: IUnknown – ISLE_Operation
File: IRCF_SyncNotify.H

The interface provides access to the parameters of the unconfirmed operation RCF-SYNC-NOTIFY.

Synopsis

#include <RCF_Types.h>
#include <ISLE_Operation.H>

interface ISLE_Time;

#define IID_IRCF_SyncNotify_DEF { 0x638a73e2, 0x7fe6, 0x11d3, 
{ 0x9f, 0x15, 0x0, 0x10, 0x4b, 0x4f, 0x22, 0xc0 } }

interface IRCF_SyncNotify : ISLE_Operation
{
    virtual RCF_NotificationType Get_NotificationType() const = 0;
    virtual const ISLE_Time* Get_LossOfLockTime() const = 0;
    virtual RCF_LockStatus Get_CarrierDemodLock() const = 0;
    virtual RCF_LockStatus Get_SubCarrierDemodLock() const = 0;
    virtual RCF_LockStatus Get_SymbolSyncLock() const = 0;
    virtual RCF_ProductionStatus Get_ProductionStatus() const = 0;
    virtual void Set_LossOfFrameSync( const ISLE_Time& time,
                                         RCF_LockStatus symbolSyncLock,
                                         RCF_LockStatus subCarrierDemodLock,
                                         RCF_LockStatus carrierDemodLock ) = 0;
    virtual void Set_ProductionStatusChange( RCF_ProductionStatus status ) = 0;
    virtual void Set_DataDiscarded() = 0;
    virtual void Set_EndOfData() = 0;
};

Methods

RCF_NotificationType Get_NotificationType() const;

Returns the type of the notification.

const ISLE_Time* Get_LossOfLockTime() const;
Returns the time at which the frame synchronizer lost lock.

**Precondition**: notification type is ‘loss of frame synchronization’.

```cpp
RCF_LockStatus Get_CarrierDemodLock() const;
```

Returns the lock status of the carrier demodulation process.

**Precondition**: notification type is ‘loss of frame synchronization’.

```cpp
RCF_LockStatus Get_SubCarrierDemodLock() const;
```

Returns the lock status of the sub-carrier demodulation process.

**Precondition**: notification type is ‘loss of frame synchronization’.

```cpp
RCF_LockStatus Get_SymbolSyncLock() const;
```

Returns the lock status of the symbol synchronization process.

**Precondition**: notification type is ‘loss of frame synchronization’.

```cpp
RCF_ProductionStatus Get_ProductionStatus() const;
```

Returns the production status.

**Precondition**: notification type is ‘production status change’.

```cpp
void Set_LossOfFrameSync( const ISLE_Time& time,
                          RCF_LockStatus symbolSyncLock,
                          RCF_LockStatus subCarrierDemodLock,
                          RCF_LockStatus carrierDemodLock );
```

Sets the notification type to ‘loss of frame synchronization’ and the notification values as specified by the arguments.

**Arguments**
- `time`: the time at which the frame synchronizer lost lock
- `symbolSyncLock`: the lock status of the symbol synchronization process
- `subCarrierDemodLock`: the lock status of the sub-carrier demodulation process
- `carrierDemodLock`: the lock status of the carrier demodulation process

```cpp
void Set_ProductionStatusChange( RCF_ProductionStatus status );
```

Sets the notification type to ‘production status change’ and the notification value as defined by the argument.
void Set_DataDiscarded();

Sets the notification type to ‘data discarded due to excessive backlog’.

void Set_EndOfData();

Sets the notification type to ‘end of data’.

**Initial Values of Operation Parameters after Creation**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Created directly</th>
<th>Created by Service Instance</th>
</tr>
</thead>
<tbody>
<tr>
<td>notification-type</td>
<td>'invalid'</td>
<td>'invalid'</td>
</tr>
<tr>
<td>loss of lock time</td>
<td>NULL</td>
<td>NULL</td>
</tr>
<tr>
<td>symbol-sync-lock-status</td>
<td>'invalid'</td>
<td>'invalid'</td>
</tr>
<tr>
<td>subcarrier-lock-status</td>
<td>'invalid'</td>
<td>'invalid'</td>
</tr>
<tr>
<td>carrier-lock-status</td>
<td>'invalid'</td>
<td>'invalid'</td>
</tr>
<tr>
<td>production-status</td>
<td>'invalid'</td>
<td>'invalid'</td>
</tr>
</tbody>
</table>

**Checking of Invocation Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Required condition</th>
</tr>
</thead>
<tbody>
<tr>
<td>notification-type</td>
<td>must not be 'invalid'</td>
</tr>
<tr>
<td>loss of lock time</td>
<td>if notification type is 'loss of frame synchronization' must not be NULL</td>
</tr>
<tr>
<td>symbol-sync-lock-status</td>
<td>if notification type is 'loss of frame synchronization' must not be 'invalid' or 'not in use'</td>
</tr>
<tr>
<td>subcarrier-lock-status</td>
<td>if notification type is 'loss of frame synchronization' must not be 'invalid'</td>
</tr>
<tr>
<td>carrier-lock-status</td>
<td>if notification type is 'loss of frame synchronization' must not be 'invalid' or 'not in use'</td>
</tr>
<tr>
<td>production-status</td>
<td>if notification type is 'production status change' must not be 'invalid'</td>
</tr>
</tbody>
</table>
A3.4 RCF STATUS REPORT OPERATION

Name  IRCF_StatusReport
GUID  \{638A73E3-7FE6-11d3-9F15-00104B4F22C0\}
Inheritance:  IUnknown – ISLE_Operation
File  IRCF_StatusReport.H

The interface provides access to the parameters of the unconfirmed operation RCF-STATUS-REPORT.

Synopsis

#include <RCF_Types.h>
#include <ISLE_Operation.H>

#define IID_IRCF_StatusReport_DEF { 0x638a73e3, 0x7fe6, 0x11d3, \ 
{ 0x9f, 0x15, 0x0, 0x10, 0x4b, 0x4f, 0x22, 0xc0 } }

interface IRCF_StatusReport : ISLE_Operation
{
    virtual unsigned long
        Get_NumFrames() const = 0;
    virtual RCF_LockStatus
        Get_FrameSyncLock() const = 0;
    virtual RCF_LockStatus
        Get_CarrierDemodLock() const = 0;
    virtual RCF_LockStatus
        Get_SubCarrierDemodLock() const = 0;
    virtual RCF_LockStatus
        Get_SymbolSyncLock() const = 0;
    virtual RCF_ProductionStatus
        Get_ProductionStatus() const = 0;
    virtual void
        Set_NumFrames( unsigned long count ) = 0;
    virtual void
        Set_FrameSyncLock( RCF_LockStatus status ) = 0;
    virtual void
        Set_CarrierDemodLock( RCF_LockStatus status ) = 0;
    virtual void
        Set_SubCarrierDemodLock( RCF_LockStatus status ) = 0;
    virtual void
        Set_SymbolSyncLock( RCF_LockStatus status ) = 0;
    virtual void
        Set_ProductionStatus( RCF_ProductionStatus status ) = 0;
};

Methods

unsigned long Get_NumFrames() const;

Returns the total number of frames delivered.

RCF_LockStatus Get_FrameSyncLock() const;
Returns the lock status of the frame synchronization process.

```cpp
RCF_LockStatus Get_CarrierDemodLock() const;
```

Returns the lock status of the carrier demodulation process.

```cpp
RCF_LockStatus Get_SubCarrierDemodLock() const;
```

Returns the lock status of the sub-carrier demodulation process.

```cpp
RCF_LockStatus Get_SymbolSyncLock() const;
```

Returns the lock status of the symbol synchronization process.

```cpp
RCF_ProductionStatus Get_ProductionStatus() const;
```

Returns the production status.

```cpp
void Set_NumFrames( unsigned long count );
```

Sets the total number of frames delivered as defined by the argument.

```cpp
void Set_FrameSyncLock( RCF_LockStatus status );
```

Sets the frame synchronizer lock status as defined by the argument.

```cpp
void Set_CarrierDemodLock( RCF_LockStatus status );
```

Sets the carrier demodulator lock status as defined by the argument.

```cpp
void Set_SubCarrierDemodLock( RCF_LockStatus status );
```

Sets the sub-carrier demodulator lock status as defined by the argument.

```cpp
void Set_SymbolSyncLock( RCF_LockStatus status );
```

Sets the symbol synchronizer lock status as defined by the argument.

```cpp
void Set_ProductionStatus( RCF_ProductionStatus status );
```

Sets the production status as defined by the argument.

### Initial Values of Operation Parameters after Creation

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Created directly</th>
</tr>
</thead>
</table>

---

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<table>
<thead>
<tr>
<th>Parameter</th>
<th>Created directly</th>
</tr>
</thead>
<tbody>
<tr>
<td>number-of-frames</td>
<td>0</td>
</tr>
<tr>
<td>frame-sync-lock-status</td>
<td>'invalid'</td>
</tr>
<tr>
<td>symbol-sync-lock-status</td>
<td>'invalid'</td>
</tr>
<tr>
<td>subcarrier-lock-status</td>
<td>'invalid'</td>
</tr>
<tr>
<td>carrier-lock-status</td>
<td>'invalid'</td>
</tr>
<tr>
<td>production-status</td>
<td>'invalid'</td>
</tr>
</tbody>
</table>

NOTE — The interface ISLE_SIOpFactory does not support creation of status report operation objects, as this operation is handled by the service instance internally.

### Checking of Invocation Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Required condition</th>
</tr>
</thead>
<tbody>
<tr>
<td>frame-sync-lock-status</td>
<td>must not be 'invalid' or 'not in use'</td>
</tr>
<tr>
<td>symbol-sync-lock-status</td>
<td>must not be 'invalid' or 'not in use'</td>
</tr>
<tr>
<td>subcarrier-lock-status</td>
<td>must not be 'invalid'</td>
</tr>
<tr>
<td>carrier-lock-status</td>
<td>must not be 'invalid' or 'not in use'</td>
</tr>
<tr>
<td>production-status</td>
<td>must not be 'invalid'</td>
</tr>
</tbody>
</table>
A3.5 RCF GET PARAMETER OPERATION

Name IRCF_GetParameter
GUID {638A73E4-7FE6-11d3-9F15-00104B4F22C0}
Inheritance: IUnknown – ISLE_Operation – ISLE_ConfirmedOperation
File IRCF_GetParameter.H

The interface provides access to the parameters of the confirmed operation RCF-GET-PARAMETER.

Synopsis

#include <RCF_Types.h>
#include <ISLE_ConfirmedOperation.H>

#define IID_IRCF_GetParameter_DEF { 0x638a73e4, 0x7fe6, 0x11d3, \
   { 0x9f, 0x15, 0x0, 0x10, 0x4b, 0x4f, 0x22, 0xc0 } }

interface IRCF_GetParameter : ISLE_ConfirmedOperation
{
  virtual RCF_ParameterName
    Get_RequestedParameter() const = 0;
  virtual RCF_ParameterName
    Get_ReturnedParameter() const = 0;
  virtual RCF_DeliveryMode
    Get_DeliveryMode() const = 0;
  virtual unsigned short
    Get_LatencyLimit() const = 0;
  virtual unsigned long
    Get_TransferBufferSize() const = 0;
  virtual const RCF_Gvcid*
    Get_RequestedGvcid() const = 0;
  virtual const RCF_Gvcid*
    Get_PermittedGvcidSet( size_t& size ) const = 0;
  virtual RCF_Gvcid*
    Remove_PermittedGvcidSet( size_t& size ) = 0;
  virtual unsigned long
    Get_ReportingCycle() const = 0;
  virtual unsigned long
    Get_ReturnTimeoutPeriod() const = 0;
  virtual RCF_GetParameterDiagnostic
    Get_GetParameterDiagnostic() const = 0;
  virtual void
    Set_RequestedParameter( RCF_ParameterName name ) = 0;
  virtual void
    Set_DeliveryMode( RCF_DeliveryMode mode ) = 0;
  virtual void
    Set_LatencyLimit( unsigned short limit ) = 0;
  virtual void
    Set_TransferBufferSize( unsigned long size ) = 0;
  virtual void
    Set_RequestedGvcid( const RCF_Gvcid* id ) = 0;
  virtual void
    Put_RequestedGvcid( RCF_Gvcid* pid ) = 0;
  virtual void
    Set_PermittedGvcidSet( const RCF_Gvcid* idSet,
                          size_t size ) = 0;
  virtual void
    Put_PermittedGvcidSet( RCF_Gvcid* idSet,
                          size_t size ) = 0;
}
virtual void
  Set_ReportingCycle( unsigned long cycle ) = 0;
virtual void
  Set_ReturnTimeoutPeriod( unsigned long period ) = 0;
virtual void
  Set_GetParameterDiagnostic( RCF_GetParameterDiagnostic
diagnostic ) = 0;
};

Methods

RCF_ParameterName Get_RequestedParameter() const;
Returns the identification of the parameter whose value shall be returned.

RCF_ParameterName Get_ReturnedParameter() const;
Returns the identification of the parameter whose value is reported.

RCF_DeliveryMode Get_DeliveryMode() const;
Returns the delivery mode of the service instance.
Precondition: the returned parameter is delivery-mode.

unsigned short Get_LatencyLimit() const;
Returns the latency limit defined by service management. If the delivery mode is ‘offline’
returns zero.
Precondition: the returned parameter is latency-limit.

unsigned long Get_TransferBufferSize() const;
Returns the size of the transfer buffer as the maximum number of RCF–TRANSFER–DATA
invocations and RCF–SYNC–NOTIFY invocations that can be stored in the buffer.
Precondition: the returned parameter is transfer-buffer-size.

const RCF_Gvcid* Get_RequestedGvcid() const;
Returns the requested global VCID if that has been set. Otherwise returns a NULL pointer.
This parameter is only meaningful if the VCID has been set by a START operation.
Precondition: the returned parameter is ‘requested global VCID’.

const RCF_Gvcid* Get_PermittedGvcidSet( size_t& size ) const;
Returns the set of global VCIDs to which the service instance has access. If the parameter has not been set or the set has been removed, returns a NULL pointer.

**Precondition:** the returned parameter is ‘permitted global VCID set’.

```c
RCF_Gvcid* Remove_PermittedGvcidSet( size_t& size );
```

Returns the list of global VCIDs to which the service instance has access and removes the list from the object. If the parameter has not been set or the list has been removed, returns a NULL pointer.

**Precondition:** the returned parameter is ‘permitted global VCID set’.

```c
unsigned long Get_ReportingCycle() const;
```

Returns the reporting cycle requested by the user if periodic reporting is active. If reporting is not active, returns zero.

**Precondition:** the returned parameter is ‘reporting cycle’.

```c
unsigned long Get_ReturnTimeoutPeriod() const;
```

Returns the return timeout period used by the provider.

**Precondition:** the returned parameter is ‘return timeout period’.

```c
RCF_GetParameterDiagnostic Get_GetParameterDiagnostic() const;
```

Returns the diagnostic code.

**Precondition:** the result is negative, and the diagnostic type is set to ‘specific’.

```c
void Set_RequestedParameter( RCF_ParameterName name );
```

Sets the parameter for which the provider shall report the value.

```c
void Set_DeliveryMode( RCF_DeliveryMode mode );
```

Sets the returned parameter name to ‘delivery mode’ and the value as defined by the argument.

```c
void Set_LatencyLimit( unsigned short limit );
```

Sets the returned parameter name to ‘latency limit’ and the value as defined by the argument.

```c
void Set_TransferBufferSize( unsigned long size );
```
Sets the returned parameter name to ‘transfer buffer size’ and the value as defined by the argument.

```c
void Set_RequestedGvcid( const RCF_Gvcid* id );
```

Sets the returned parameter name to ‘requested global VCID’ and copies its value from the argument.

```c
void Put_RequestedGvcid( RCF_Gvcid* pid );
```

Sets the returned parameter name to ‘requested global VCID’ and stores the argument as the value of this parameter.

```c
void Set_PermittedGvcidSet( const RCF_Gvcid* idSet, size_t size );
```

Sets the returned parameter name to ‘permitted global VCID set’ and copies its value from the argument.

```c
void Put_PermittedGvcidSet( RCF_Gvcid* idSet, size_t size );
```

Sets the returned parameter name to ‘permitted global VCID set’ and stores the argument as the value of this parameter.

```c
void Set_ReportingCycle( unsigned long cycle );
```

Sets the returned parameter name to ‘reporting cycle’ and the value as defined by the argument.

```c
void Set_ReturnTimeoutPeriod( unsigned long period );
```

Sets the returned parameter name to ‘return timeout period’ and the value as defined by the argument.

```c
void Set_GetParameterDiagnostic( RCF_GetParameterDiagnostic diagnostic );
```

Sets the result to ‘negative’, the diagnostic type to ‘specific’, and stores the value of the diagnostic code passed by the argument.

**Initial Values of Operation Parameters after Creation**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Created directly</th>
<th>Created by Service Instance</th>
</tr>
</thead>
<tbody>
<tr>
<td>requested parameter</td>
<td>‘invalid’</td>
<td>‘invalid’</td>
</tr>
<tr>
<td>returned parameter</td>
<td>‘invalid’</td>
<td>‘invalid’</td>
</tr>
</tbody>
</table>
### Checking of Invocation Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Required condition</th>
</tr>
</thead>
<tbody>
<tr>
<td>requested parameter</td>
<td>must not be ‘invalid’</td>
</tr>
</tbody>
</table>

### Checking of Return Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Required condition</th>
</tr>
</thead>
<tbody>
<tr>
<td>returned parameter</td>
<td>must be the same as ‘requested parameter’</td>
</tr>
<tr>
<td>delivery-mode</td>
<td>If the returned parameter is ‘delivery mode’ must not be ‘invalid’</td>
</tr>
<tr>
<td>transfer-buffer-size</td>
<td>If the returned parameter is ‘transfer buffer size’ must not be 0</td>
</tr>
</tbody>
</table>
| requested-global-VCID      | [V1:] if the returned parameter is ‘requested global VCID’ must not be NULL and must have the following structure  
                             | [V2:] if the returned parameter is ‘requested global VCID’ must either be NULL or must have the following structure  
                             | Type must not be ‘invalid’                       |
|                           | spacecraft ID if the version number is 0 (version 1) must be a value on the range 0 to 1023;  
                             | if the version number is 1 (version 2) must be a value in the range 0 to 255; otherwise no checks are applied. |
|                           | version number must be either 0 or 1            |
|                           | VCID if the type is ‘virtual channel’ AND the version number is 0 (version 1) must be a value in the range 0 to 7  
<pre><code>                         | if the type is ‘virtual channel’ AND the version number is 1 (version 2) must be a value in the range 0 to 63 otherwise no checks are applied |
</code></pre>
<p>|                           | permitted-global-VCID-set if the returned parameter is ‘permitted global VCID set’ must not be NULL |</p>
<table>
<thead>
<tr>
<th>Parameter</th>
<th>Required condition</th>
</tr>
</thead>
<tbody>
<tr>
<td>return-timeout-period</td>
<td>If the returned parameter is ‘return timeout period’ must not be 0</td>
</tr>
<tr>
<td>GET PARAMETER diagnostic</td>
<td>must not be ‘invalid’ if the result is ‘negative’ and the diagnostic type is ‘specific’</td>
</tr>
</tbody>
</table>

NOTE — In the above table, the parameter ‘version number’ refers to the transfer frame version number, not the version of the RCF service.

The interface ensures consistency between the returned parameter name and the parameter value, as the client cannot set the returned parameter name. Therefore, this consistency need not be checked on the provider side. The checks defined above only need to be performed when the return is received by the service user.
A4  RCF SERVICE INSTANCE INTERFACES

A4.1  SERVICE INSTANCE CONFIGURATION

Name  IRCF_SIAdmin
GUID  {638A73E5-7FE6-11d3-9F15-00104B4F22C0}
Inheritance:  IUnknown
File  IRCF_SIAdmin.H

The interface provides write and read access to the RCF-specific service instance configuration-parameters. All configuration parameters must be set as part of service instance configuration. When the method ConfigCompleted() is called on the interface ISLE_SIAdmin, the service element checks that all required parameters have been set and returns an error when the configuration is not complete.

Configuration parameters must not be set after successful return of the method ConfigCompleted(). The effect of invoking these methods at a later stage is undefined.

As a convenience for the application, the interface provides read access to the configuration parameters, except for parameters used to initialise the status report. If retrieval methods are called before configuration, the value returned is undefined.

Synopsis

```c
#include <RCF_Types.h>
#include <SLE_SCM.H>
#define IID_IRCF_SIAdmin_DEF { 0x638a73e5, 0x7fe6, 0x11d3, \
    { 0x9f, 0x15, 0x0, 0x10, 0x4b, 0x4f, 0x22, 0xc0 } }

interface IRCF_SIAdmin : IUnknown
{
    virtual void
        Set_DeliveryMode( RCF_DeliveryMode mode ) = 0;
    virtual void
        Set_LatencyLimit( unsigned short limit ) = 0;
    virtual void
        Set_TransferBufferSize( unsigned long size ) = 0;
    virtual void
        Set_PermittedGvcidSet( const RCF_Gvcid* idSet, 
                        size_t size ) = 0;
    virtual void
        Set_InitialProductionStatus( RCF_ProductionStatus status ) = 0;
    virtual void
        Set_InitialFrameSyncLock( RCF_LockStatus status ) = 0;
    virtual void
        Set_InitialCarrierDemodLock( RCF_LockStatus status ) = 0;
    virtual void
        Set_InitialSubCarrierDemodLock( RCF_LockStatus status ) = 0;
    virtual void
        Set_InitialSymbolSyncLock( RCF_LockStatus status ) = 0;
    virtual RCF_DeliveryMode
        Get_DeliveryMode() const = 0;
    virtual unsigned short
        Get_LatencyLimit() const = 0;
```

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virtual unsigned long
    Get_TransferBufferSize() const = 0;
virtual const RCF_Gvcid*
    Get_PermittedGvcidSet( size_t& size ) const = 0;
};

Methods

void Set_DeliveryMode( RCF_DeliveryMode mode );

Sets the delivery mode of the service instance.

void Set_LatencyLimit( unsigned short limit );

Sets the latency limit in seconds for transmission of the transfer buffer. If the delivery mode is offline, the parameter need not be set.

void Set_TransferBufferSize( unsigned long size );

Sets the maximum number of RCF–TRANSFER–DATA invocations and RCF–SYNC–NOTIFY invocations that shall be stored in one transfer buffer PDU.

void Set_PermittedGvcidSet( const RCF_Gvcid* idSet, size_t size );

Sets the set of global VCIDs to which the service instance has access. This set must not be empty and all members must be valid global VCIDs.

void Set_InitialProductionStatus( RCF_ProductionStatus status );

Sets the value of the production status at the time of configuration. The parameter is used to initialise status report parameters. If the delivery mode is ‘offline’, this parameter need not be set.

void Set_InitialFrameSyncLock( RCF_LockStatus status );

Sets the lock status of the frame synchronization process at the time of configuration. The parameter is used to initialise status report parameters. If the delivery mode is ‘offline’, this parameter need not be set.

void Set_InitialCarrierDemodLock( RCF_LockStatus status );

Sets the lock status of the carrier demodulation process at the time of configuration. The parameter is used to initialise status report parameters. If the delivery mode is ‘offline’, this parameter need not be set.

void Set_InitialSubCarrierDemodLock( RCF_LockStatus status );
Sets the lock status of the sub-carrier demodulation process at the time of configuration. The parameter is used to initialise status report parameters. If the delivery mode is ‘offline’, this parameter need not be set.

```c
void Set_InitialSymbolSyncLock( RCF_LockStatus status );
```

Sets the lock status of the symbol synchronization process at the time of configuration. The parameter is used to initialise status report parameters. If the delivery mode is ‘offline’, this parameter need not be set.

```c
RCF_DeliveryMode Get_DeliveryMode() const;
```

Returns the value of the parameter delivery-mode.

```c
unsigned short Get_LatencyLimit() const;
```

Returns the value of the parameter latency-limit.

```c
unsigned long Get_TransferBufferSize() const;
```

Returns the value of the parameter transfer-buffer-size.

```c
const RCF_Gvcid* Get_PermittedGvcidSet( size_t& size ) const;
```

Returns the set of global VCIDs to which the service instance has access.
A4.2 UPDATE OF SERVICE INSTANCE PARAMETERS

Name       IRCF_SIUpdate
GUID        {638A73E6-7FE6-11D3-9F15-00104B4F22C0}
Inheritance: IUnknown
File        IRCF_SIUpdate.H

The interface provides methods to update parameters that shall be reported to the service user via the operation STATUS-REPORT. In order to keep this information up to date the appropriate methods of this interface must be called whenever the information changes, independent of the state of the service instance.

The interface provides read access to the parameters set via this interface and to parameters accumulated or derived by the API according to the specifications in 3.1. The API sets the parameters to the initial values specified at the end of this section when the service instance is configured. Parameter values retrieved before configuration are undefined.

In the delivery mode ‘offline’, status reporting is not supported. Therefore configuration parameters used to initialise the status report need not be supplied and the status information need not be updated. If the initial values and updates are not supplied, the retrieval methods return the values defined at the end of this section. Values accumulated by the service element are kept up to date for all delivery modes, including the mode ‘offline’.

Synopsis
#include <RCF_Types.h>
#include <SLE_SCM.H>
#define IID_IRCF_SIUpdate_DEF { 0x638a73e6, 0x7fe6, 0x11d3, \
{ 0x9f, 0x15, 0x0, 0x10, 0x4b, 0x4f, 0x22, 0xc0 } }
interface IRCF_SIUpdate : IUnknown {
  virtual void
    Set_ProductionStatus( RCF_ProductionStatus status ) = 0;
  virtual void
    Set_FrameSyncLock( RCF_LockStatus status ) = 0;
  virtual void
    Set_CarrierDemodLock( RCF_LockStatus status ) = 0;
  virtual void
    Set_SubCarrierDemodLock( RCF_LockStatus status ) = 0;
  virtual void
    Set_SymbolSyncLock( RCF_LockStatus status ) = 0;
  virtual RCF_ProductionStatus
    Get_ProductionStatus() const = 0;
  virtual RCF_LockStatus
    Get_FrameSyncLock() const = 0;
  virtual RCF_LockStatus
    Get_CarrierDemodLock() const = 0;
  virtual RCF_LockStatus
    Get_SubCarrierDemodLock() const = 0;
  virtual RCF_LockStatus
    Get_SymbolSyncLock() const = 0;
  virtual unsigned long
    Pre-Release
  }
Get_NumFrames() const = 0;
virtual RCF_Gvcid* Get_RequestedGvcid() const = 0;
};

**Methods**

```cpp
void Set_ProductionStatus( RCF_ProductionStatus status );
```

The method must be called whenever the production status changes to set the new value.

```cpp
void Set_FrameSyncLock( RCF_LockStatus status );
```

The method must be called whenever the lock status of the frame synchronization process changes to set the new value.

```cpp
void Set_CarrierDemodLock( RCF_LockStatus status );
```

The method must be called whenever the lock status of the carrier demodulation process changes to set the new value.

```cpp
void Set_SubCarrierDemodLock( RCF_LockStatus status );
```

The method must be called whenever the lock status of the sub-carrier demodulation process changes to set the new value.

```cpp
void Set_SymbolSyncLock( RCF_LockStatus status );
```

The method must be called whenever the lock status of the symbol synchronization process changes to set the new value.

```cpp
RCF_ProductionStatus Get_ProductionStatus() const;
```

Returns the value of the production status.

```cpp
RCF_LockStatus Get_FrameSyncLock() const;
```

Returns the lock status of the frame synchronization process.

```cpp
RCF_LockStatus Get_CarrierDemodLock() const;
```

Returns the lock status of the carrier demodulation process.

```cpp
RCF_LockStatus Get_SubCarrierDemodLock() const;
```

Returns the lock status of the sub-carrier demodulation process.
RCF_LockStatus Get_SymbolSyncLock() const;

Returns the lock status of the symbol synchronization process.

unsigned long Get_NumFrames() const;

Returns the total number of frames delivered by the service instance. In the delivery mode timely online this number can be smaller than the number of frames passed to the service element because data might have been discarded because of excessive backlog.

RCF_Gvcid* Get_RequestedGvcid() const;

Returns a copy of the global VCID requested by the service user, or a NULL pointer if the service instance is not in the state ‘active’. If a non-NULL pointer is returned, the client must release the memory allocated by the global VCID.

**Initial Parameter Values**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>production-status</td>
<td>initial production status set via the interface IRCF_SIAdmin, in</td>
</tr>
<tr>
<td></td>
<td>the delivery mode ‘offline’ set to ‘invalid’ if not set via</td>
</tr>
<tr>
<td></td>
<td>IRCF_SIAdmin</td>
</tr>
<tr>
<td>frame-sync-lock-status</td>
<td>initial frame synchronizer lock set via the interface</td>
</tr>
<tr>
<td></td>
<td>IRCF_SIAdmin, in the delivery mode ‘offline’ set to ‘unknown’ if</td>
</tr>
<tr>
<td></td>
<td>not set via IRCF_SIAdmin</td>
</tr>
<tr>
<td>symbol-sync-lock-status</td>
<td>initial symbol synchronizer lock set via the interface</td>
</tr>
<tr>
<td></td>
<td>IRCF_SIAdmin, in the delivery mode ‘offline’ set to ‘unknown’ if</td>
</tr>
<tr>
<td></td>
<td>not set via IRCF_SIAdmin</td>
</tr>
<tr>
<td>subcarrier-lock-status</td>
<td>initial sub-carrier demodulator lock set via the interface</td>
</tr>
<tr>
<td></td>
<td>IRCF_SIAdmin, in the delivery mode ‘offline’ set to ‘unknown’ if</td>
</tr>
<tr>
<td></td>
<td>not set via IRCF_SIAdmin</td>
</tr>
<tr>
<td>carrier-lock-status</td>
<td>initial carrier demodulator lock set via the interface</td>
</tr>
<tr>
<td></td>
<td>IRCF_SIAdmin, in the delivery mode ‘offline’ set to ‘unknown’ if</td>
</tr>
<tr>
<td></td>
<td>not set via IRCF_SIAdmin</td>
</tr>
<tr>
<td>number-of-frames-delivered</td>
<td>0</td>
</tr>
<tr>
<td>requested-global-VCID</td>
<td>NULL (if NULL, RCF-GET-PARAMETER returns the first element of the</td>
</tr>
<tr>
<td></td>
<td>‘permitted global VCID set’)</td>
</tr>
</tbody>
</table>
ANNEX B

ACRONYMS

(This annex is not part of the Recommended Practice)

This annex expands the acronyms used throughout this Recommended Practice.

API Application Program Interface
CCSDS Consultative Committee for Space Data Systems
GUID Globally Unique Identifier
GVCID Global Virtual Channel Identifier
ID Identifier
IEC International Electrotechnical Commission
ISO International Organization for Standardization
MC Master Channel
OMG Object Management Group
PDU Protocol Data Unit
RCF Return Channel Frames
SI Service Instance
SLE Space Link Extension
UML Unified Modelling Language
VC Virtual Channel
ANNEX C

INFORMATIVE REFERENCES

(This annex is not part of the Recommended Practice)


